

English in Multimedia
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This course is addressed to students in undergraduate/postgraduate studies with an average level of general English and a basic/average level of computer English.

Purpose	To provide the average knowledge of computer English to computer science students
Learning Outcomes	At the end of the course, the students should be able to use and understand the English used in the computer working field.
Course summary	After revising and updating basic knowledge of English grammar and vocabulary used in the computer working environment, the course will provide the necessary deeper content in terms of methodologies, vocabulary, grammar, ...
Course Structure	<ul style="list-style-type: none"> • Introduction to computers • Overview of basic computer English grammar rules • English grammar as applied to computer English • Some specific fields in computer English: Computer programming, how to assess a website, computer security, e-mails, viruses and spams, multimedia, networks and image processing ... • Other useful methodologies within the context of a scientific and industrial working environment (summaries, how to read code aloud, how to prepare a short product file out of a longer presentation, etc) • The working world (at European level)
Learning Assignments	“Multiple choice questions” and “fill-in-the-gaps” exercises to validate at the end of each chapter, a final test
Tutorials’ Structure	Courses and Practical Work
Interactive or Multimedia Content	Text, graphics, audio material
Software needed	A media player
References	<p>Online documentation in grammar and text documents http://www.e-anglais.com Http://www.howstuffworks.com Http://www.pcmag.com http://www.wikipedia.com</p> <p>Tutorial books such as: <i>English for the Computer World</i> (Belin) <i>Infotech</i>, by Santiago Remacha Esteras (CUP) <i>Information Technology</i>, by Eric H. Glendinning & John McEwan (Oxford)</p>